## **Abhishek Paudel**

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BIO Computer Science PhD student with research interests in the intersection of robotics and machine learning with a focus on planning under uncertainty. **EDUCATION** George Mason University, Fairfax, Virginia, USA PhD in Computer Science Aug 2019 - 2025 (Expected) Research Interests: Robotics, Machine Learning, Planning under Uncertainty George Mason University, Fairfax, Virginia, USA Master of Science in Computer Science Aug 2019 – May 2023 Concentration: Machine Learning Tribhuvan University, Institute of Engineering, Nepal Bachelor of Engineering, Computer Engineering Nov 2013 - Sep 2017 Thesis: Personality-based Music Recommendation System United Nations Children's Fund (UNICEF), Nepal WORK **EXPERIENCE** Technical Consultant Jan 2015 - Aug 2019 Developed and deployed various SMS based applications along with real-time analytics. Provided technical support in development and deployment U-Report Nepal platform. Led the development and piloting of SMS based information dissemination and monitoring system for Nepal Government's social security program. Drafted technological and programmatic strategy to implement mobile phone based technologies for youth engagement in policy process. George Mason University, Fairfax, Virginia, USA **RESEARCH &** TEACHING Graduate Research Assistant May 2022 - Present **EXPERIENCE** Working on the intersection of robotics and machine learning with a focus on planning under uncertainty in the Robotic Anticipatory Intelligence and Learning (RAIL) Group. Ongoing research projects include developing techniques for deployment-time learning for navigation in unknown environments with reliability guarantees, and out-of-the box object-goal navigation with large language models (LLMs). George Mason University, Fairfax, Virginia, USA Graduate Teaching Assistant Aug 2019 – May 2022 Affiliated with the Department of Computer Science in School of Engineering and Computing. Courses assisted: CS682 (Computer Vision), SWE637 (Software Testing), CS584 (Theory and Applications of Data Mining), CS262 (Introduction to Low-Level Programming), CS222 (Computer Programming for Engineers) and CS112 (Introduction to Computer Programming). MPercept Academy, Nepal Course Instructor Jan 2019 – Jun 2019 Taught introductory course on machine learning and data science along with designing and evaluating assignments and projects. SKILLS Programming Languages: Python, C/C++, C#, Java, JavaScript, MATLAB *Libraries & Frameworks*: PyTorch, TensorFlow, Keras, scikit-learn, NumPy, pandas, matplotlib Web & Databases: HTML/CSS, Django, Nginx, SQL, MongoDB Tools & Utilities: Git, LaTeX, Docker, Unity3D, Robot Operating System (ROS), Make Languages: English, Nepali, Hindi A. Paudel and G. J. Stein, "Data-Efficient Policy Selection for Navigation in Partial Maps via PEER-REVIEWED PUBLICATIONS Subgoal-Based Abstraction," 2023 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2023. A. Paudel, B. R. Bajracharya, M. Ghimire, N. Bhattarai and D. S. Baral, "Using Personality Traits Information from Social Media for Music Recommendation," 2018 IEEE 3rd International Conference on Computing, Communication and Security (ICCCS), 2018.

| SELECTED<br>PROJECTS                         | LLM-informed Object-goal Navigation<br>A model-based planning approach for object-goal navigation in unknown indoor environments by le<br>captioning model to describe the scene to a large language model (LLM) which then guides the robot towa<br>and efficient routes to the object instance. <i>Tools: Python, LLaMa 2, InstructBLIP</i>                                                                                                                                                                                                                                                                                |                                                                                     |
|----------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|
|                                              | Model-based Planning under Uncertainty with LoCoBot Robot<br>Developed automated training data collection pipeline for model-based planning for visual navigation in u<br>environments onboard the LoCoBot mobile robot hardware. <i>Tools: Python, Robot Operating System (ROS)</i>                                                                                                                                                                                                                                                                                                                                         | 2023<br>Inknown indoor                                                              |
|                                              | Sentence-level Morpheme Segmentation<br>Developed and compared monolingual and multilingual approaches for sentence-level morpheme seg<br>sequence-to-sequence Transformer models. We show that multilingual approaches perform much better f<br>languages. <i>Tools: Python, PyTorch</i>                                                                                                                                                                                                                                                                                                                                    |                                                                                     |
|                                              | Motion Primitives based Path Planning with RRT 2022<br>An approach for generating kinodynamically feasible paths for a robot by leveraging motion primitives to capture the<br>dynamics of the robot and using these motion primitives to build branches of the tree with Rapidly-exploring Random Tree<br>(RRT). <i>Tools: Python</i>                                                                                                                                                                                                                                                                                       |                                                                                     |
|                                              | Procedural Generation of 3D Office-like Environments<br>Developed procedurally generated office-like 3D simulation environments for robot navigation experiments<br>game engine. <i>Tools: Python, Unity3D, C#</i>                                                                                                                                                                                                                                                                                                                                                                                                           | 2022<br>s using Unity3D                                                             |
|                                              | Room Classification on Floor Plan Graphs using Graph Neural Networks<br>An approach for improving room classification task on floor plan maps of buildings by representing floor plan<br>leveraging graph neural networks to predict room categories. <i>Tools: Python, PyTorch</i>                                                                                                                                                                                                                                                                                                                                          | 2021<br>ns as graphs and                                                            |
|                                              | Experimental Evaluation of Activation Functions in Neural Networks<br>An empirical study of how various activation functions like sigmoid, tanh, ReLU, leaky ReLU, ELU and S<br>training performance and convergence in neural networks. <i>Tools: Python</i>                                                                                                                                                                                                                                                                                                                                                                | 2020<br>SELU affect the                                                             |
|                                              | Monocular Depth Map Estimation<br>Estimation of depth map using single RGB image based on NYU Depth Dataset v2 and Active Vision Da<br>learning based methods. <i>Tools: Python, PyTorch</i>                                                                                                                                                                                                                                                                                                                                                                                                                                 | 2020<br>ataset with deep                                                            |
| AWARDS &<br>ACHIEVEMENTS                     | Outstanding Graduate Teaching Assistant Award, George Mason University<br>Artificial Intelligence MicroMasters <sup>®</sup> , Columbia University<br>First Nepal AI Winter School Scholarship, NAAMII<br>Fusemachines Artificial Intelligence Fellowship<br>Microsoft YouthSpark Challenge for Change Award<br>Microsoft Student Partner                                                                                                                                                                                                                                                                                     | 2021<br>2019<br>2018<br>2017<br>2015<br>2014                                        |
| PROFESSIONAL<br>AFFILIATIONS<br>& ACTIVITIES | Reviewer, International Conference on Robotics and Automation (ICRA)<br>Co-Mentor, Aspiring Scientists Summer Internship Program (ASSIP)<br>Judge, TJHSST Science and Engineering Fair<br>AI Fellow, Fusemachines<br>Facilitator, AI for Social Good Workshop, Kathmandu Mini Maker Faire<br>Software Coordinator, LOCUS National Technological Festival<br>Event Coordinator, Hult Prize @ Tribhuvan University<br>Participant, Asia-Pacific HLM3 Youth Innovation Challenge Workshop (Malaysia)<br>Speaker, Global Innovations for Children and Youth Summit (Finland)<br>Volunteer, Me to We Youth Volunteer Trip (Kenya) | 2024<br>2022 - 2023<br>2018<br>2018<br>2017<br>2017<br>2017<br>2016<br>2015<br>2015 |